



Bachelor of Fine Arts: Illustration/Animation (Illustration Track)

Fall 2022/Spring 2023

Major Checklist

UNOFFICIAL: Refer to University Catalog for current regulations and policies www.csulb.edu/catalog

Note: This checklist is not intended to replace advising from the major department. Students should consult with the major advisor to determine the appropriate sequence of courses. This checklist is to inform students of major requirements and course prerequisites only. CSULB Enrollment Services prepares the Academic Requirements Report, which is the official graduation verification.

✓ Course	Prerequisites/Corequisites	Notes
LOWER DIVISION REQUIREMENTS (30 units)		
Complete the following Foundation courses (12 units total):		
Art History 111A. Foundation Art History: Prehistory-c. 1500, Middle East, North Africa, Europe (GE Category C1)	Pre/Coreq: One GE Foundation course	MSR Course
Art History 111B. Foundation Art History: c.1300-present, Europe and the Unites States (GE Category C3)	Pre/Coreq: One GE Foundation course	MSR Course
Art 130. Foundation Two-Dimensional		MSR Course
Art 131. Foundation Three Dimensional		MSR Course
Complete the following courses (15 units total):		
Art 181. Foundation Drawing		Recommended to apply to BFA
Art 184. Foundation Life Drawing	Art 181	Recommended to apply to BFA
Art 223. Intro Studio: Graphic Design - Typography	Art 130, Art 181	Recommended to apply to BFA
Art 271. Intro Studio: Illustration - Rendering	Art 130, Art 181	Recommended to apply to BFA
Art 287. Intro Studio: Painting	Art 130, Art 181	Recommended to apply to BFA
Complete 1 of the following courses (3 units total):		
Art History 111C, 111D, 111E, 111F, or 111G (GE Category C1) (Formerly AH 112, 113A/B, 114, 116) (Choose 1)	Pre/Coreq: One GE Foundation course	
UPPER DIVISION REQUIREMENTS (49 units)		
Complete the following courses (12 units total):		
ART 311. Writing About Visual Art (GE Category Upper Division C or F-Capstone, & Writing Intensive)	Refer to college catalog	Illustration section recommended but not required (available Fall semester)
Art 371A. Core Studio: Illustration - 1	Pre/Coreq: Art 130, 131, 181, 184, 287; AH 111A, AH 111B	Recommended to apply to BFA
Art 371B. Core Studio: Illustration - 2	Art 371A; Pre/Coreq: Art 223 or Art 291, and Art 271 or Art 272	
Art 372. Core Studio: Illustration - Anatomy	Art 130, 131, 181, 184; AH 111A, AH 111B	Recommended to apply to BFA
Art 382. Production for Fine Arts	Art 223	
Art 383. Core Studio: Painting - Life	Art 130, 181, 184, 287; AH 111A, AH 111B	
Art 471A. Advanced Studio: Illustration - 3	Art 371B	
Art 471B. Advanced Studio: Illustration - 4	BFA Illustration/Animation majors; Art 471A	
Art 482. Advanced Studio: Illustration - Sequential	Illustration track: Art 223, Art 471B	Taken last semester
ART 491Q. Illustration Senior Project	Illustration/Animation major, to be taken in final semester	Taken last semester
Complete 1 of the following courses (3 units total):		
Art 374A. Biomedical Rendering or Art 499F. Special Studies	Art 374A: Art 130, 184, 287; AH 111A, AH 111B. Art 499F: Pre/Coreq: Illustration major or declared Biomedical Certificate Illustration track Pre/CoReq: Art 471A.	
Complete 3 of the following courses (9 units total):		
Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483 (Choose 1)	Refer to college catalog	
Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483 (Choose 1)	Refer to college catalog	
Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483 (Choose 1)	Refer to college catalog	
Complete the following courses (13 units total):		
Upper Division Art History (AH) (300-499 Level)	Refer to college catalog	
Upper Division Art History (AH) (300-499 Level)	Refer to college catalog	
Art or Art History Upper Division outside of Illustration/Animation (300-499 Level)	Refer to college catalog	

Illustration: Students in this track will take a series of courses to help them develop skills for the field of illustration. Professional illustrators create work for a wide variety of applications. Some examples are: editorial work for magazines and newspapers, comics and graphic novels, textiles/clothing and the home and gift market, technical and biomedical illustration, entertainment (storyboards and visual development) and advertising. Students will focus on building their skills in drawing, painting and conceptualizing to create strong work geared towards their area of interest using their particular strengths.



Bachelor of Fine Arts in Illustration/Animation (Illustration track)

Fall 2022/Spring 2023 Major
5 year plan - 132 units required

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Courses in bold must be completed with a C or higher to meet major specific admission criteria

2.5 overall GPA; 2.5 in bold art/art history courses required for admission to major.

The following courses are MAJOR ONLY REQUIREMENTS

They do not include General Education Requirements or elective units needed in order to graduate
Refer to your Academic Requirements Report for your GE pattern

The following Roadmap is an example of what we recommend as a sequence of courses. Some courses MUST be taken in a certain order, while others can be flexible. Work with an art advisor to help plan your semester schedule.

Semester 1	Units	Semester 2	Units
Art 130 Foundation Two Dimensional	3	Art 131 Foundation Three Dimensional	3
Art 181 Foundation Drawing	3	Art 184 Foundation Life Drawing	3
		Art History 111A or 111B Foundation Art History (GE/C1)	3
Semester 3		Semester 4	
Art 271 Intro Studio: Illustration - Rendering	3	Art 223 Intro Studio: Graphic Design - Typography	3
Art 287 Intro Studio: Painting	3	Art 371A Core Studio: Illustration - 1	3
Art History 111A or 111B Foundation Art History (GE/C3)	3	Art History 111C, 111D, 111E, 111F, or 111G (Formerly AH 112, 113A/B, 114, 116) (GE/C1)	3
Semester 5		Semester 6	
Art 372 Core Studio: Illustration - Anatomy	3	Art 383 Core Studio: Painting - Life	3
Art 371B Core Studio: Illustration - 2	3	Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483	3
Upper Division Art History (AH) (300-499 Level)	3		
Semester 7		Semester 8	
Art 382 Production for Fine Arts	3	Art 471B Advanced Studio: Illustration - 4	3
Art 471A Advanced Studio: Illustration - 3	3	Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483	3
Art 311 Writing About Visual Art (GE/UD-C/Writ. Intens.)	3	Upper Division Art History (AH) (300-499 Level)	3
Semester 9		Semester 10	
Art 374A or Art 499F	3	Art 482 Advanced Studio: Illustration - Sequential	3
Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483	3	Art or Art History Upper Division (300-499) other than Illust/Anim	3
		Art 491Q Animation Senior Project	1

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4 year roadmaps are available upon request from the Art Advising Center via email: soa-advising@csulb.edu

Roadmaps for transfers students are available upon request from the Art Advising Center via email: soa-advising@csulb.edu

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