

$$202] a] T(n) = 4T(n/2) + n^{\log_4 8}$$

$$n^{\log_4 8} = n^{\log_2 4} = n^2$$

$$n^{\log_4 8} = n^{1.5}$$

$$\therefore \text{case 1: } T(n) = \Theta(n^2) \quad \epsilon = 0.5$$

$$b] T(n) \leq cn^{2.5}$$

$$\Rightarrow 4c \left[\frac{n}{2} \right]^{2.5} + 4n^{2.5} \leq cn^{2.5}$$

$$\Rightarrow \cancel{n^{2.5}} \left[\frac{4c}{2^{2.5}} + 4 \right] \leq c \cancel{n^{2.5}}$$

$$\Rightarrow \frac{c}{\sqrt{2}} + 4 \leq c$$

$$\Rightarrow 4 \leq c - \frac{c}{\sqrt{2}}$$

$$\Rightarrow 4 \leq \frac{c\sqrt{2} - c}{\sqrt{2}}$$

$$\Rightarrow \frac{4\sqrt{2}}{\sqrt{2}-1} \leq c$$



Q3] a) When attempting to reduce the array size by 25% via random pivot selection, followed by partitioning, the worst case occurs when the desired lies in the interval $[n/4, 3n/4]$. In this case, the pivot must also be selected from this interval which has a probability of 0.5. Thus $1/0.5 = 2$. It is the expected no. of pivot selections needed to reduce the array by 25% & since a constant no. of pivot selections & partition steps require $O(n)$ steps we get the recurrence $T(n) = T(3n/4) + n$.

$$\begin{aligned}
 b) \quad X &= 10100101 & X_L &= 1010 & X_R &= 0101 \\
 Y &= 11110000 & Y_L &= 1111 & Y_R &= 0000 \\
 xy &= 165 \times 240 \\
 &= 39600
 \end{aligned}$$

$$P_1 = 10010110 = 150$$

$$P_2 = 00000000 = 0$$

$$P_3 = 11100001 = 225$$

$$\begin{aligned}
 xy &= P_1 \times 2^n + (P_3 - P_1 - P_2) \times 2^{n/2} + P_2 \\
 &= 150 \times 2^8 + (225 - 150 - 0) \times 2^4 + 0 \\
 &= \underline{\underline{39600}}
 \end{aligned}$$

Q4) a) n being a positive power of 2 makes it constantly even. Then w_n^i & $-w_n^i$ are both roots of unity. Furthermore, squares of the n^{th} roots of unity yield the $n/2$ roots of unity & so problem size gets halved. Thereby when evaluating these roots, no. of steps are

$$O(n \log n)$$

$$b) \text{DFT}_4^{-1}(5, 2, 3, -4)$$

$$\text{DFT}_2^{-1}(5, 3)$$

odd

$$\text{DFT}_2^{-1}(2, -4)$$

even

$$\Rightarrow \text{DFT}_2^{-1}(5, 3) = (5, 5) + (3, -3)$$

$$\text{DFT}_2^{-1}(2, -4) = (2, 2) + (-4, 4)$$

$$= \frac{1}{2}(8, 2)$$

$$= \frac{1}{2}(-2, 6)$$

$$= (4, 1)$$

$$(-1, 3)$$

$$\Rightarrow (4, 1, 4, 1)$$

$$(-1, 3, -1, 3)$$

$$\Rightarrow (4, 1, 4, 1) + (-1(1), 3(-i), -1(-1), 3(i))$$

$$\Rightarrow (4-1, 1-3i, 4+1, 1+3i)$$

$$\Rightarrow (3, 1-3i, 5, 1+3i)$$

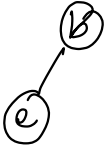


- (105) a) i] An i -neighboring path from s to v that uses exactly one edge not in D_i
ii] $d_{-i}(s, v)$ is minimum cost of any i -neighboring path from s to v

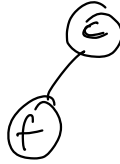
b] The greedy choice is to add the vertex v to DDT_{-i} that has the minimum cost of any i -neighboring path from s to v

c] Let P be the i -neighboring path from s to v^* where $\text{cost}(P) = d_i(s, v^*)$. Let R be another path from s to v^* where $s, \dots, u \in DDT_i$ & $v \notin DDT_i$. Now vertex v has to exist if $v^* \notin DDT_i$. So $Q = s, \dots, u, v$ is an i -neighboring path & since P is minimum cost of all paths & Q is a subpath of R then $\text{cost}(R) > \text{cost}(Q) > \text{cost}(P)$
 $\therefore d_i(s, v) = d(s, v)$.

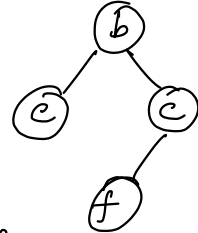
LOG) step 1: b, e, 1
find(b) = b
find(e) = e



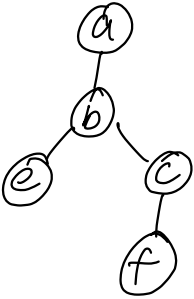
step 2: c, f, 2
find(c) = c
find(f) = f



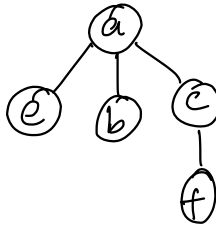
step 3: e, f, 3
find(e) = b
find(f) = c



step 4: a, e, 4
find(a) = a
find(e) = b



step 5: c, e, 5
find(c) = a
find(e) = a



step: d, e, 6
find(d) = d
find(e) = a

