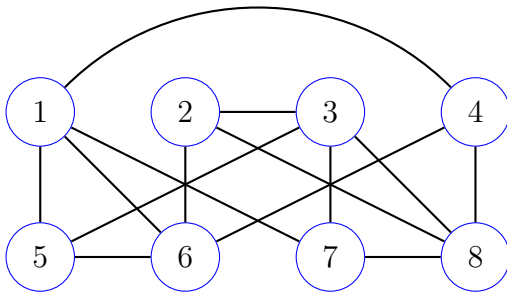


## Problems

LO1. Answer/solve the following.

- (a) Provide the definition of what it means to be a mapping reduction from problem  $A$  to problem  $B$ .
- (b) Suppose  $(G, k = 3)$  is an instance of the **Vertex Cover** decision problem, where  $G$  is drawn below. Draw  $f(G, k)$ , where  $f$  is the mapping reduction from **Vertex Cover** to the **Half Vertex Cover** decision problem.



- (c) Verify that  $f$  is valid for input  $(G, k)$  in the sense that both  $(G, k)$  and  $f(G)$  are either both positive instances or both negative instances of their respective problems. Defend your answer. Hint: it takes two vertices to cover each edge of a triangle in a graph.

LO2. Recall that an instance of the **Vertex Cover** decision problem is a pair  $(G, k)$ , where  $G = (V, E)$  is a simple graph,  $k \geq 0$  is an integer, and the problem is to decide if  $G$  has a **vertex cover** of size  $k$ , i.e. a set  $C \subseteq V$  for which every edge  $e \in E$  is incident with at least one vertex in  $C$ .

- (a) For a given instance  $(G, k)$  of **Vertex Cover** describe a certificate in relation to  $(G, k)$ .
- (b) Provide a semi-formal verifier algorithm that takes as input i) an instance  $(G, k)$ , ii) a certificate for  $(G, k)$  as defined in part a, and decides if the certificate is valid for  $G$ .
- (c) Provide size parameters that may be used to measure the size of an instance of **Vertex Cover**.
- (d) Use the size parameters from part c to describe the running time of your verifier from part b. Defend your answer in relation to the algorithm you provided for the verifier.

LO3. An instance  $\mathcal{C}$  of **3SAT** consists of clauses  $c_1 = (x_1, \bar{x}_2, x_3)$ ,  $c_2 = (\bar{x}_1, x_2, x_3)$ ,  $c_3 = (\bar{x}_1, x_2, \bar{x}_3)$ , and  $c_4 = (\bar{x}_1, \bar{x}_2, x_3)$ . Answer the following questions about the mapping reduction  $f(\mathcal{C}) = (G, k)$  provided in lecture from **3SAT** to **Clique** and applied to instance  $\mathcal{C}$ .

- (a) How many vertices and edges does  $G$  have? Explain and show work. Hint: there are six different vertex-group pairs.
- (b) What is the value of  $k$ ?

- (c) Given that  $\alpha = (x_1 = 0, x_2 = 0, x_3 = 1)$  satisfies  $\mathcal{C}$ , provide a clique set  $C$  for  $G$  that certifies  $(G, k)$  is a positive instance of **Clique**. For each clique member, indicate the vertex group to which it belongs.

LO4. Answer the following. Note: scoring 14 or more points counts for passing.

- (a) Write either P, NP, or co-NP next to each of the following decision problems in terms of which one best characterizes the complexity of the problem. Note: there is only one best answer for each. Two points each.
- An instance of **Reachability** is a simple graph  $G = (V, E)$  and two vertices  $u, v \in V$ , and the problem is to decide if  $v$  is reachable from  $u$ , meaning there is a path from  $u$  to  $v$ .
  - An instance of the **3-Dimensional Matching (3DM)** decision problem takes as input three sets  $A, B$ , and  $C$ , each having size  $n$ , along with a set  $S$  of triples of the form  $(a, b, c)$  where  $a \in A, b \in B$ , and  $c \in C$ . We assume that  $|S| = m \geq n$ . The problem is to decide if there exists a subset  $T \subseteq S$  of  $n$  triples for which each member from  $A \cup B \cup C$  belongs to exactly one of the triples.
  - An instance of **UNSAT** is a Boolean formula  $F(x_1, \dots, x_n)$ , and the problem is to decide if  $F$  is unsatisfiable (i.e. admits no satisfying assignments).
  - An instance of **Bounded Cliques** is a simple graph  $G = (V, E)$  and an integer  $k \geq 0$ , and the problem is to decide if  $G$  has no  $k$ -cliques?
- (b) In the complexity lecture, to show that **TSP** is NP-complete, we provided a direct polynomial-time mapping reduction from \_\_\_\_ to **TSP**. (8 points)
- Directed Hamilton Path**
  - 3SAT**
  - Hamilton Cycle**
  - Clique**
- (c) Historically speaking, what was the first problem ever to be shown NP-complete? (9 points)
- Subset Sum**
  - SAT**
  - Hamilton Cycle**
  - Clique**

LO5. Provide the instructions for a URM program that computes the function  $f(x) = 3x + 2$ . For each register that is used by your program, described its purpose in one or more sentences.

LO6. Solve the following problems.

- (a) Compute the Gödel number for program  $P = T(5, 2), Z(7), S(6), J(1, 2, 3)$ . Write your answer as a sum of powers of two minus 1 (see part b for an example). Show all work.
- (b) Provide the URM program  $P$  whose Gödel number equals

$$2^{21} + 2^{30} + 2^{98} + 2^{112} - 1.$$

Show all work.

LO7. Answer/solve the following.

- (a) When universal program  $P_U$  simulates the computation  $P_x(y)$ , how is  $y$  used by  $P_U$  as part of the simulation?
- (b) A universal program  $P_U$  is simulating a program that has 93 instructions and whose Gödel number is

$$x = 2^{31} + 2^{32} + 2^{44} + 2^{68} + 2^{256} + \dots + 2^{c_{93}} - 1.$$

If the current configuration of the computation of  $P_x$  on some input has encoding

$$\sigma = 2^5 + 2^9 + 2^{11} + 2^{18} + 2^{21} - 1,$$

then provide the next configuration of the computation *and* its encoding.

LO8. Answer the following.

- (a) Define what it means to be a positive instance of decision problem **Self Accept**. Hint: “Gödel number  $x$  is a positive instance of **Self Accept** iff \_\_\_\_\_.”
- (b) The goal is to show that **Self Accept** is undecidable. We assume it is decidable by assuming that its characteristic function

$$f(x) = \begin{cases} 1 & \text{if } x \text{ is a positive instance of } \mathbf{Self\ Accept} \\ 0 & \text{if } x \text{ is a negative instance of } \mathbf{Self\ Accept} \end{cases}$$

is total computable. Provide the definition for how to compute the “antagonist” function  $g(x)$  based on the value of  $f(x)$ .

- (c) By writing the values of  $g(0), g(1), \dots$  in the appropriate table cells (next to the number in that cell), verify that function  $g$  is different from each computable function  $\phi_i, i = 0, 1, \dots$ . Why does this create a contradiction?

index \ input x	0	1	2	...	$i$	...	<b>self accepting?</b>
$\phi_0(x)$	↑	12	7	...	↑	...	no
$\phi_1(x)$	8	87	36	...	96	...	yes
$\phi_2(x)$	7	5	0	...	↑	...	yes
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
$\phi_i(x)$	0	32	65	...	↑	...	no
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮

LO9. An instance of the decision problem **Prime Range** is a Gödel number  $x$ , and the problem is to decide if function  $\phi_x$  has a range that consists only of prime numbers, i.e. each value that it outputs is a member of the set  $\{2, 3, 5, 7, 11, 13, \dots\}$ . Note: it is OK if the range is a proper subset of the set of prime numbers. Consider the function

$$g(x) = \begin{cases} 1 & \text{if } \phi_x \text{ has a prime range} \\ 0 & \text{otherwise} \end{cases}$$

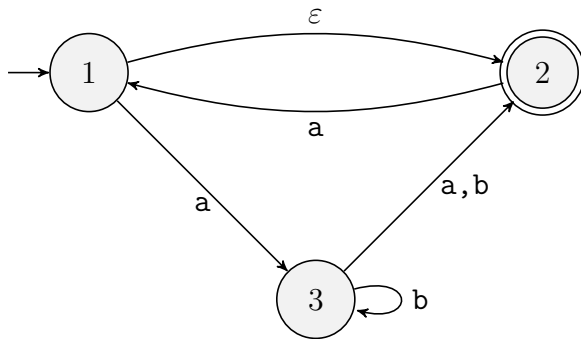
- (a) Evaluate  $g(x)$  for each of the following Gödel number's  $x$ . Note: 2 out of 3 correct is considered passing.

- i.  $x = e_1$ , where  $e_1$  is the Gödel number of the program that computes the constant function  $\phi_{e_1}(y) = 29$ .
  - ii.  $x = e_2$ , where  $e_2$  is the Gödel number of the program that computes  $\phi_{e_2}(y) = y^2$ .
  - iii.  $x = e_3$ , where  $e_3$  is the Gödel number of the program that computes  $g(x)$ .
- (b) Prove that  $g(x)$  is not URM computable. In other words, there is no URM program that, on input  $x$ , always halts and either outputs 1 or 0, depending on whether or not  $\phi_x$  has a range consisting of prime numbers. Do this by writing a program  $P$  that uses  $g$  and makes use of the **self** programming concept. Then show how  $P$  creates a contradiction.

LO10. Solve the following.

- (a) Provide the state diagram for a DFA  $M$  that accepts a binary word  $w$  iff has an odd number of 0's and ends with a 1.
- (b) Show the computation of  $M$  on inputs i)  $w_1 = 10110101$  and ii)  $w_2 = 01001101$ .

LO11. Do the following for the NFA  $N$  whose state diagram is shown below.



- (a) Provide a table that represents  $N$ 's  $\delta$  transition function.
- (b) Use the table from part a to convert  $N$  to an equivalent DFA  $M$  using the method of subset states. Draw  $M$ 's state diagram.
- (c) Show the computation of  $M$  on input **abbab**.