

Topics for Data Structures and Algorithms

Comprehensive Exam

Posted: September 2006
UPDATE: September 9, 2004

1. Binary Search Trees: AVL, Red-Black, and Splay
2. Sorting algorithms- quicksort, mergesort, heapsort, radix-sort, insertion sort
3. Binary Heaps
4. Hashing: hash functions, collision resolution strategies, load factor
5. Stacks, Queues, and Linked Lists- when to use one versus the other
6. Big-O notation
7. Algorithm Complexity
8. Recurrence relations and the Master Method
9. Recursive algorithms
10. Graph Algorithms. Includes depth-first and breadth-first traversals, shortest-path algorithms, network flows, matching, minimum spanning trees, connectivity algorithms,
11. Dynamic Programming: matrix-chain multiplication, polygon triangulation, longest common subsequence, 0-1 knapsack, etc.
12. Divide and Conquer algorithms: order statistics, binary search, minimum distance points, convex-hull formation, etc.
13. Greedy Algorithms: Huffman codes, unit-task scheduling with deadlines, activity selection, fractional knapsack, etc.
14. NP completeness
15. Formal languages: Turing machines, Finite State Machines, Automata, Regular Expressions