

SPRING 2006

# ART APPRECIATION

ART 110 - SECTION 3 - CLASS NO. 8027 - UT-108 - TR 9:30-10:45AM

**Instructor:** Glenn Zucman

**Office:** FA3-105

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**Websites:** [www.csulb.edu/~gzucman](http://www.csulb.edu/~gzucman) <http://beachboard.csulb.edu>

## Office Hours:

TR 11:00 - 11:30am - LA5-375 (sometimes in the Horn Center if you need computer help)

## Introduction:

This course is an exploration of the meanings, purposes, and styles of art and an introduction to the materials and forms of painting, printmaking, sculpture, and architecture. Art 110 focuses on the development of an awareness and understanding of diverse cultures through examination and comparison of arts and artifacts, past and present.

## Goals & Skills:

Art 110 is a General Education Foundation course with an emphasis on developing a critical vocabulary and skills for describing, analyzing, and interpreting works of art. It will require students to describe as well as critique subject matter, art elements, styles of art, and technique. Students should be able to place an artwork within a framework of time, culture, and locale, and develop a worldview of art history in various cultures.

## Format of the Course:

This is an interactive lecture course supported by readings, slides, and film clips. Students will have input through frequent in-class responses to questions via Radio Frequency Clickers.

## Required Texts:

Three-item bundle in bookstore:

1. Fichner-Rathus, Lois. *Understanding Art, 7th edition*. Wadsworth/Thomson, 2004
2. Douglass, Scott. *The Museum Experience*, 2004
3. *RF ResponseCard*, Responsive Innovations

## Recommended Texts:

1. Story, Derrick. *Digital Photography Pocket Guide, 3rd edition*. O'Reilly, 2005
2. Niederst, Jennifer. *HTML Pocket Reference, 2nd edition*. O'Reilly, 2002

## Assignments, Evaluation & Grading:

This will be a completely "interactive" course: no blue books, no scan-trons, no papers. The

good news: no "exams," but you might consider the entire course one giant "quiz." We will read *Understanding Art* from cover to cover. Lectures will cover some but not all of the text as well as additional topics. Class sessions will be interspersed with a series of questions that students will respond to with their RF Clickers. Questions will cover lectures and the text. The focus will be the current material, but the entire course is fair game. Attendance, Participation, and Quizzes will all be rolled together in the student responses to the daily questions.

The total number of questions in the course is estimated to be about 500; it may be more or less. Some questions will be opinion questions and have no "correct" answers. Every student responding to these questions will receive one point. Most questions will have correct answers and each correct answer will be worth one point. Whatever the total number of points is at the end of the semester, students finishing the semester with 90% or more of that total will have earned an "A," 80% a "B," 70% a "C," 60% a "D," and students earning 59% or fewer of the total points, an "F."

## Schedule:

Consult the website: [www.csulb.edu/~gzucman](http://www.csulb.edu/~gzucman)

## Attendance:

Clearly, you can't earn points in this course if you *and* your RF Clicker aren't in attendance.

### **Make-up Policy:**

Each class is a chance for you to earn points toward your final course grade. You never need a "note" or "excuse" for an absence - you are automatically excused. *However*, you won't have *earned* any points on that day, so you'll probably want to do some extra credit. There are no "make-up sessions" per se, but regular attendance with some extra credit should enable you to earn whatever course grade you wish. One or two missed classes should not ruin anyone's semester grade. If you expect to have an extended absence or multiple absences you should speak to me about the feasibility of completing the course.

### **Extra Credit:**

We are fortunate to live in a cosmopolitan art capitol like Southern California. There are numerous world-class museums, galleries, and artists at our doorstep. I will lead a couple of field trips to local institutions and you can also go on your own. Both will earn extra credit.

The website will list a number of museums you can visit. For each trip you make to a museum *on our list*: submit a digital photo of yourself at the museum and a 400 word Email write-up briefly describing and analyzing what you saw. Each well done submission will earn extra credit points added on top of your semester point total. Museums you can visit, the start and end dates that Ereports for each trip will be accepted, and the photo/writing details will be discussed in class and on the website.

No extra credit will be accepted after the last day of class, Thursday, May 11, 2006. (most EC will be due much earlier)

### **University Withdrawal Policy:**

It is the student's responsibility to withdraw from classes. The deadline to withdraw from a class without a "W" for Spring Semester 2006 is Wednesday, February 8, 2006.

Withdrawal from a course after that date requires the signature of the instructor and the department chair, and is permissible only for serious and compelling reasons. (Severe or extensive medical problems would be a reason to drop after that date, but fear of receiving a final

grade lower than desired, or change in one's work schedule are not considered serious and compelling reasons.) A "W" will appear on the student's transcript.

### **Incompletes:**

The Art Department grants "incompletes" rarely and only for the most extreme conditions.

### **Accommodation:**

CSULB will make reasonable accommodations for any student who has a disability. It is the student's responsibility to notify me in advance of the need for special accommodations.

### **Cheating:**

Cheating is an extremely serious academic offense. Our new interactive technology brings with it new ways to cheat. By cheating you demonstrate a complete lack of respect for yourself, me, and this University. By cheating you lower the value of every diploma granted to every student at this University. This will not be tolerated. Penalties for cheating include an "F" for the day, an "F" in the course, and being reported to your College Dean.

### **Technology:**

This class will use Radio Frequency Clickers, The Web, Cameras, Photoshop, HTML, MyCSULB, and the BeachBoard System. You will need to have a free CSULB Email/Website account. Announcements and messages from me to the class will come in class and/or by Email. If you do not check your CSULB Email account regularly please set your MyCSULB preferences to your other Email address.

### **Tech Support:**

Office Hours / Email and:  
CSULB Technology Help Desk:  
helpdesk@csulb.edu or 562-985-4959

### **Fun:**

In addition to showing up with your RF Clicker, reading the book, not cheating, not trying to withdraw halfway through the semester, etc... don't forget to have fun! Art is a fun, interesting, exciting, and enjoyable subject that will enrich your leisure time, resonate with your life, and offer surprising relevance to almost any career field you choose!