Faculty Advisory Committee on Technology (FACT)

Minutes

Tuesday, October 3, 2023 11:00 am-12:15 pm

https://csulb.zoom.us/j/85918658999

In attendance:

## 1) Call to order & approval of Agenda

- a) Amendments:
  - i) Time certain for equitable textbook access 11:10
  - ii) Typo in listing of minutes 9/5 not 5/2

## 2) Approval of Minutes from meeting of 9/5/2023

- 3) Announcements
- 4) Old Business
  - a) Follow-up regarding transition to Canvas (Shariq Ahmet)
    - i) A new Data fellows project will look at student engagement/success, comparing acceptance/usage of Canvas v D2L.

## b) Follow-up regarding ChatGPT

- i) Discussion of how deeply integrated AI is into our digital tools, like suggestions in Gmail or Grammarly, where even the free version provides extensive AI support.
- ii) Discussion of the steering committee on AI, which was announced in Academic Senate.
  - (1) Shariq will be leading the academic AI subcommittee which will look at matters tied to usage of AI or lack there of within classrooms. It will look at guidelines to see what kinds of policies and shared governance steps might need to be taken.
- iii) FACT members expressed interest in tools and activities for using AI in classes and RSCA. We will continue exploring fora for discussing and sharing classroom practices and avenues for professional development.
- iv) There is an existing Academic Senate syllabus statement on AI that can be used by faculty

## 5) New Business

- a) **Equitable Textbook Access.** Time Certain 11:10. Miles Nevin, Cyndi Farrington, and Rico Ovalles
  - i) <u>https://www.csulb.edu/beach-shops/equitable-textbook-access</u>
  - Explanation of Equitable Textbook Access Program, which will be implemented in Fall 2024. The initiative is aligned with campus initiatives, like Grad 2025, Beach 2030, No Barriers, and sustainability priorities through its digital first approach.
  - iii) ETA is an extension of Day 1 Digital Access (D1DA), where access to digital books is integrated into BeachBoard/Canvas. Students have until add/drop deadlines to pay. Spring 2023 D1DA utilization rate was 35% of courses with a required book used it. Instructor adoption has steadily increased.
  - iv) Costs will be \$250/semester for fulltime students; \$165/semester for part-time/grad students
  - v) ETA adopted at San Diego State Fall 2022; Cal Poly Pomona Fall 2023. SDSU has seen about a 70% participation rate, Pomona is at about 75%. UC Davis has also implemented ETA, with participation increasing from 50% to 70% to almost 80% over years 1-3.
  - vi) Questions from FACT members

- (1) How is it funded? Is it self-sustaining? All textbook adoptions are sent to our digital provider to see what discounts are available. Bookstore aggregated all data to develop one price for students. There is no state support for this initiative.
- (2) What if books assigned are not available digitally? It's a digital first program, but the bookstore will procure physical books when needed. 75% of all textbooks are available digitally.
- (3) Is there any worry that it will incentivize faculty to order more books for their classes? Yes, that is a concern, same as inflation. In the grand scheme of things, it won't make it go up too much. UC Davis was actually able to reduce price between year 1 and year 2; we hope to do the same. For the first year, we're keeping a cushion with the higher price.
- (4) Is there still a rental option? Or buy only?
- (5) Launching/piloting the program across all colleges and depts; up to student if they want to participate. **Unclear from the presentation whether it's opt-in or opt-out.**
- (6) Where do classes that don't prioritize digital books fall into this? (Humanities) It is dependent on student preferences (with implication that students prefer digital).
- (7) Bookstore website will still encourage students to price compare (so students who will do better a la carte will know to do that)
- b) Badging & Canvas Credentials Marvin Mayo, Director, ITS
  - i) Marvin Mayo presented on Canvas Credentials (Digital Awards), their current usage, implementation, and costs associated. CPaCE is using these heavily. Badges are great for enhancing engagement and validating skills. Can be stacked in pathways. Current badges available at CSULB can be found here: Current badges available: <u>Badges California State</u> <u>University Long Beach Badging (badgr.com)</u>. Right now we have a limited license with up to 2,000 unique users (but those users can have unlimited badges & awards). We need to think about how to grow the program. Marvin will share slides with FACT.
    - (1) Can FACT help guide the conversation? And eventually maybe recommend/discuss potential to academic senate down the road (2<sup>nd</sup> read of certificate policy?)
- c) General Canvas and LMS Updates (Marvin Mayo)
- d) Digital Polling Tool Application iClicker Classic moving to the cloud (Marvin Mayo)
  - i) Classic software won't be updated after Jan 2024; there is a small campus population using iclicker in large lectures; they will need to move from the iclicker remote to the mobile app;
  - ii) PollEverywhere is a FREE alternative tool for students, faculty, staff
- e) Future Discussion Topics
  - i) Can/how can FACT help guide campus discussion on badging?
  - ii) Dennis Phasing out VGA from classrooms. Will allow us to expand on other new technologies or additional inputs so they can be switched easier; won't happen overnight
  - iii) I Space initiatives
  - iv) Matt: software matrix and software deployed to classrooms; Matt will email what's current for all to review before next meeting