

## **Minor in Film and Electronic Arts**

**This new minor was recommended by the Academic Senate on September 22, 2005 and approved by the President on November 1, 2005.**

**Total Units Required: 21 units.**

**Students are admitted to the minor after having completed a minimum of 30 units of college-level course work including all 12 units of General Education Foundation courses with a cumulative GPA of 3.0 or higher.**

### **Requirements**

- 1. Complete FEA 399 with a "B" or better.**
- 2. Complete FEA 300, 303, 310.**
- 3. Complete 9 units of electives from FEA 302, 304, 307, 312, 313, 314, 316, 318, 320, 325, 327, 337, 363, 364, 373, 376, 380, 381, 382, 392, 394, 412, 420, 430, 486 I, 490.**

**Students should consult a departmental advisor regarding ways by which elective units can be grouped into specialized tracks. For example, a basic management skills set might include 327, 373, 376, and/or 420; a basic sound mixing skill set would include 307 and 320; a documentary track would include 380, 381, and 382. Program planners are available from departmental advisor.**

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**EFFECTIVE: Fall 2006**

**Code: FEA\_UM01**

**College: 55**

**Career: UG**